# Provisioning

## identity, role, provisioning

Just like synchronization, provisioning can be done for the following entities:

1. Identities (IdmIdentityDto) 2. Roles (IdmRoleDto) 3. Role catalogue items (IdmRoleCatalogueDto) 4. Tree nodes (structures) (IdmTreeNodeDto)

## **Provisioning of roles**

Roles provisioning works differently than provisioning of identities. The main difference is the absence of a separate account management mechanism. Unlike identities where only those with a system provisioning role are passed, roles are propagated if and when they exist.

## **Provisioning of catalog**

### role, catalogue, provisioning

Role catalog provisioning also behaves differently than provisioning of identities. The main difference is the absence of a separate account management mechanism. Unlike identities where only those with a system provisioning role are passed, role catalogs are propagated if and when they exist.

In the case of role catalogue, account management is directly linked to the creation / modification / deletion event of the catalogue node.

## **Provisioning of tree nodes**

#### tree

Tree provisioning behaves differently than provisioning of identities. The main difference is the absence of a separate account management mechanism. Unlike identities where only those with a system provisioning role are passed, tree nodes are propagated if and when they exist.

In this case, account management is directly linked to the creation / modification / deletion event of a tree node.

## **Retry mechanism**

Provisioning operations ending with an error remain in the queue and new running time is scheduled to them = another attempt will be executed by long running task periodically – a long running task RetryProvisioningTaskExecutor configuration is needed. Only failed operations are processed from this queue by retry mechanism.

## Asynchronous provisioning

The target system can be switched to use asynchronous provisioning - flag on the system detail. From then on, requests for active provisioning operations (create, update, delete) remain in the queue as ``CREATED`` and their processing is delayed. Operations in a queue are processed by a long running task ProvisioningQueueTaskExecutor, which operates above the queue periodically and starts ``CREATED`` provisioning operation processing. Make sure you have the

ProvisioningQueueTaskExecutor configured, if you want to switch any of the target systems to use asynchronous provisioning.



Change password operation is still synchronous – it is needed to change passwords immediately.

## **Provisioning of attachment**

#### attachment

Since version **9.4.0** provisioning for **EAV attributes** with **attachment** is supported.

#### Example of use

- We have a system with an attribute **image-attribute**. That attribute has in the schema type array of bytes (**[B**).
- This attribute is mapped on EAV attribute **image**. That means that there is also an **EAV** attribute definition for this attribute.



The EAV attribute must have the **Attachment** type set.

• If you run a provisioning session for an identity involving attachment for EAV attribute **image**, then the data (in byte array format) is propagated to the system (**image-attribute**).



**No** additional transformation is **required**. Load of attachment and transformation to the byte array is done automatically (**if transformation to the system is blank**).

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